

DIGITAL-TO-DIGITAL CONVERSION

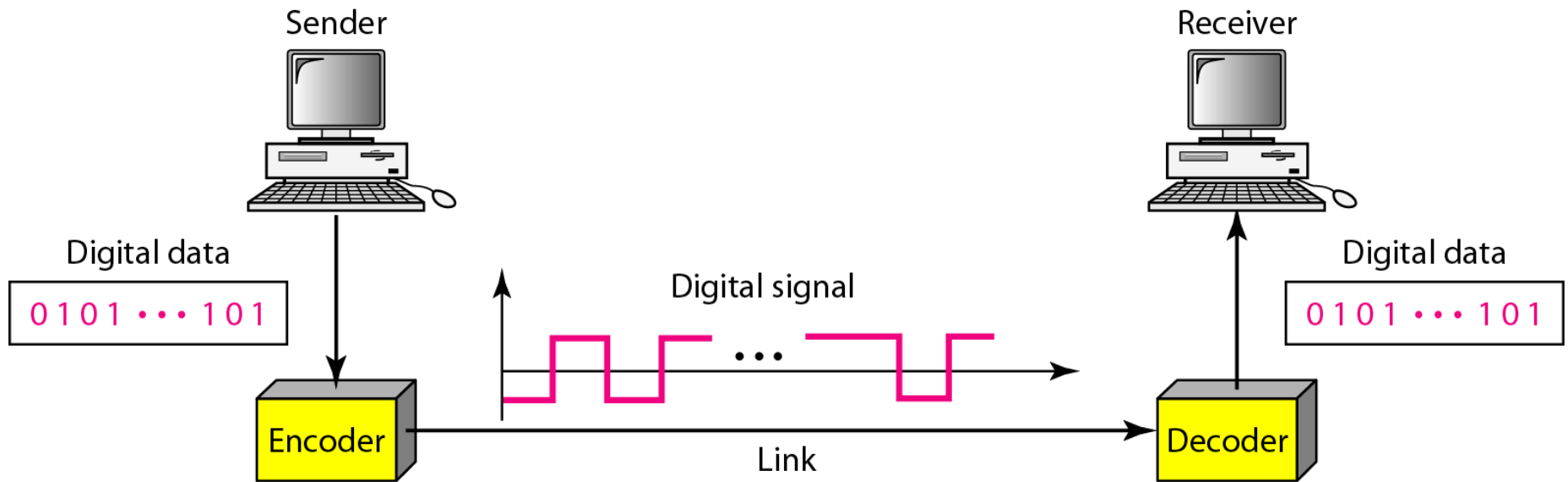
*In this section, we see how we can represent digital data by using digital signals. The conversion involves technique: **line coding***

Topics discussed in this section:

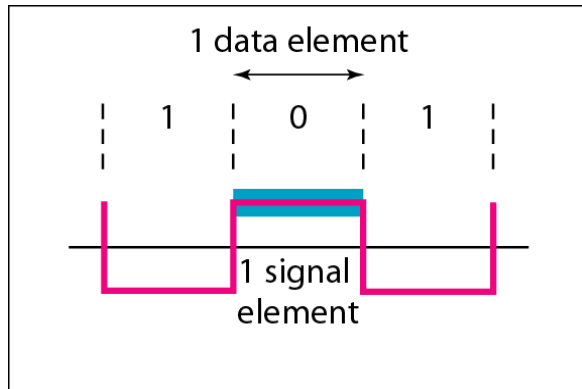
Line Coding

Line Coding Schemes

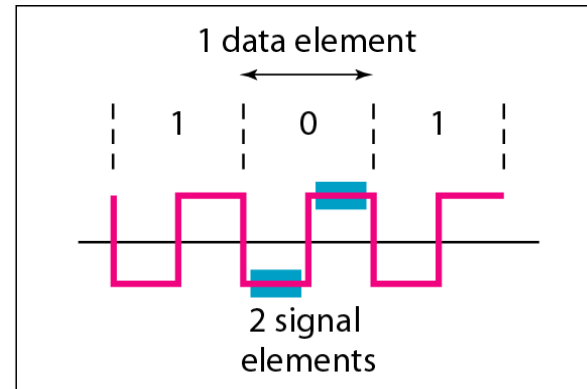
Line coding and decoding



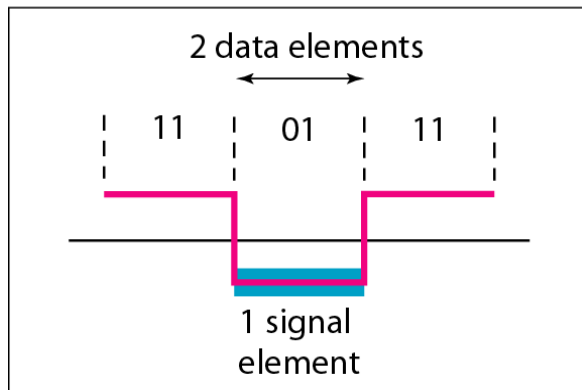
Signal element versus data element



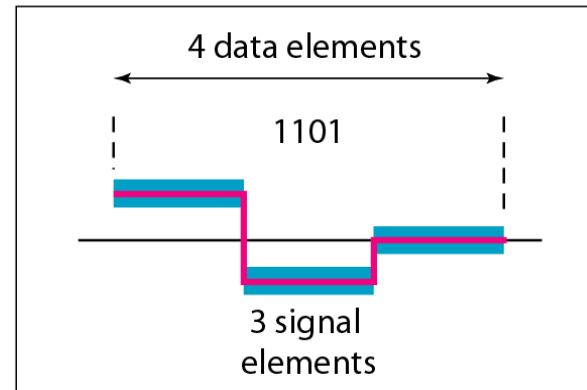
a. One data element per one signal element ($r = 1$)



b. One data element per two signal elements ($r = \frac{1}{2}$)



c. Two data elements per one signal element ($r = 2$)



d. Four data elements per three signal elements ($r = \frac{4}{3}$)



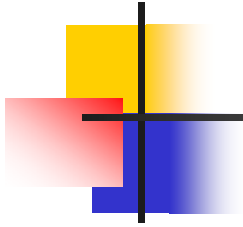
Example

A signal is carrying data in which one data element is encoded as one signal element ($r = 1$). If the bit rate is 100 kbps, what is the average value of the baud rate if c is between 0 and 1?

Solution

We assume that the average value of c is $1/2$. The baud rate is then

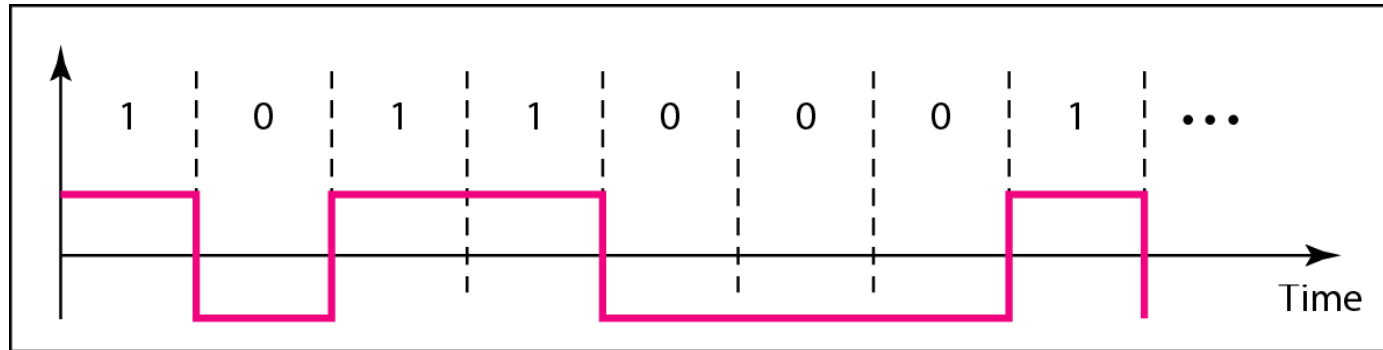
$$S = c \times N \times \frac{1}{r} = \frac{1}{2} \times 100,000 \times \frac{1}{1} = 50,000 = 50 \text{ kbaud}$$



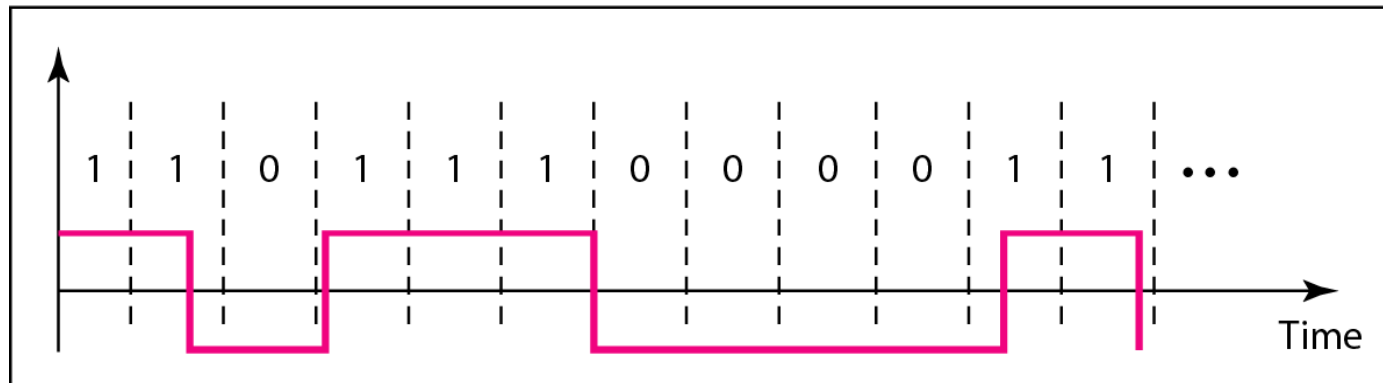
Note

Although the actual bandwidth of a digital signal is infinite, the effective bandwidth is finite.

Effect of lack of synchronization



a. Sent



b. Received

Line coding schemes

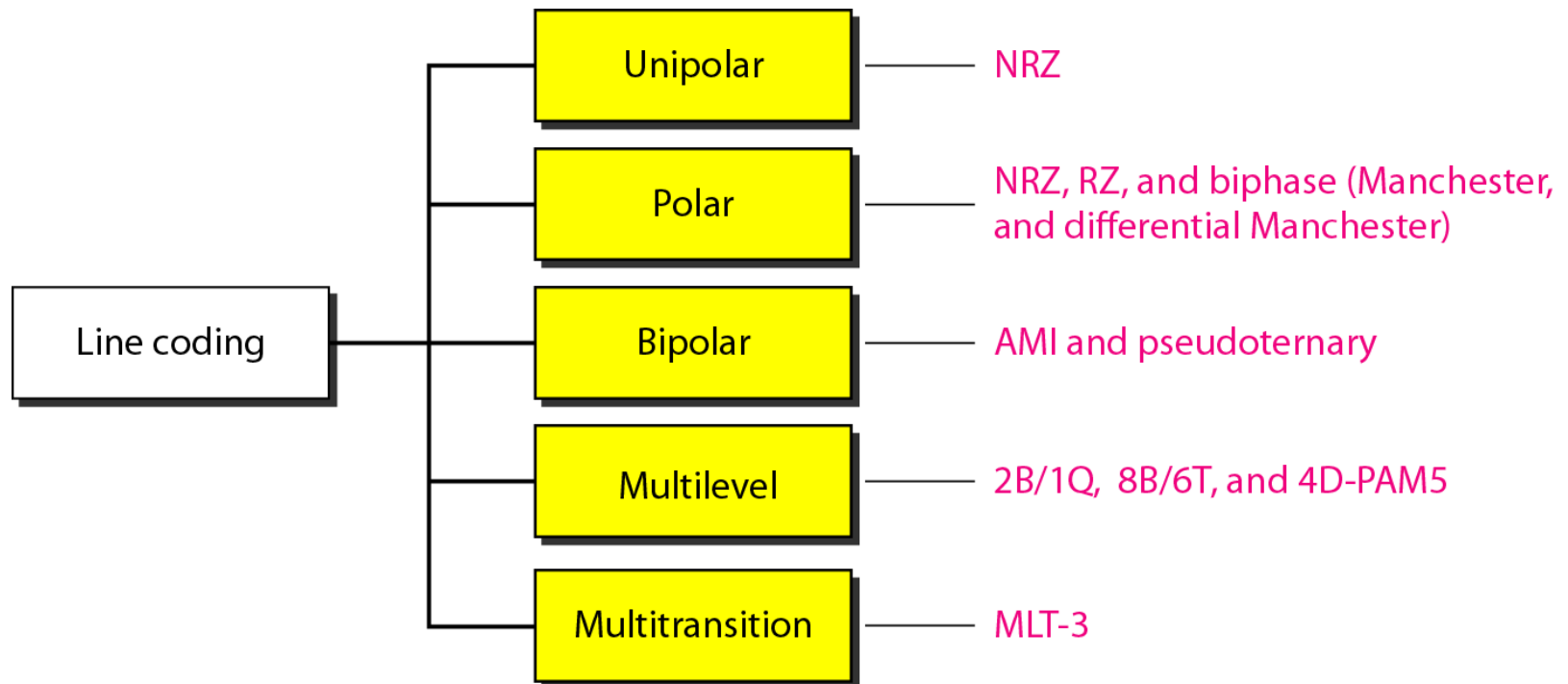
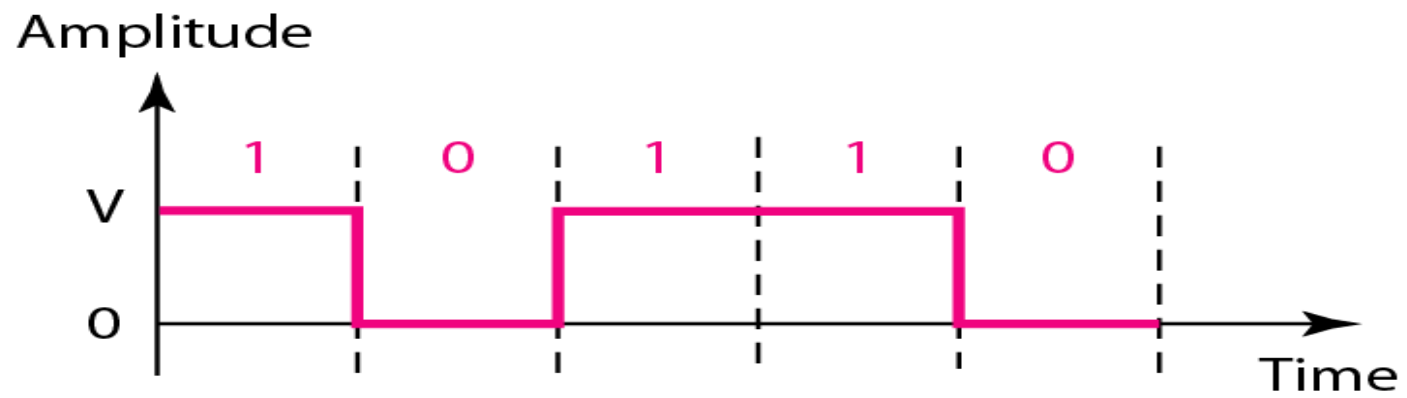
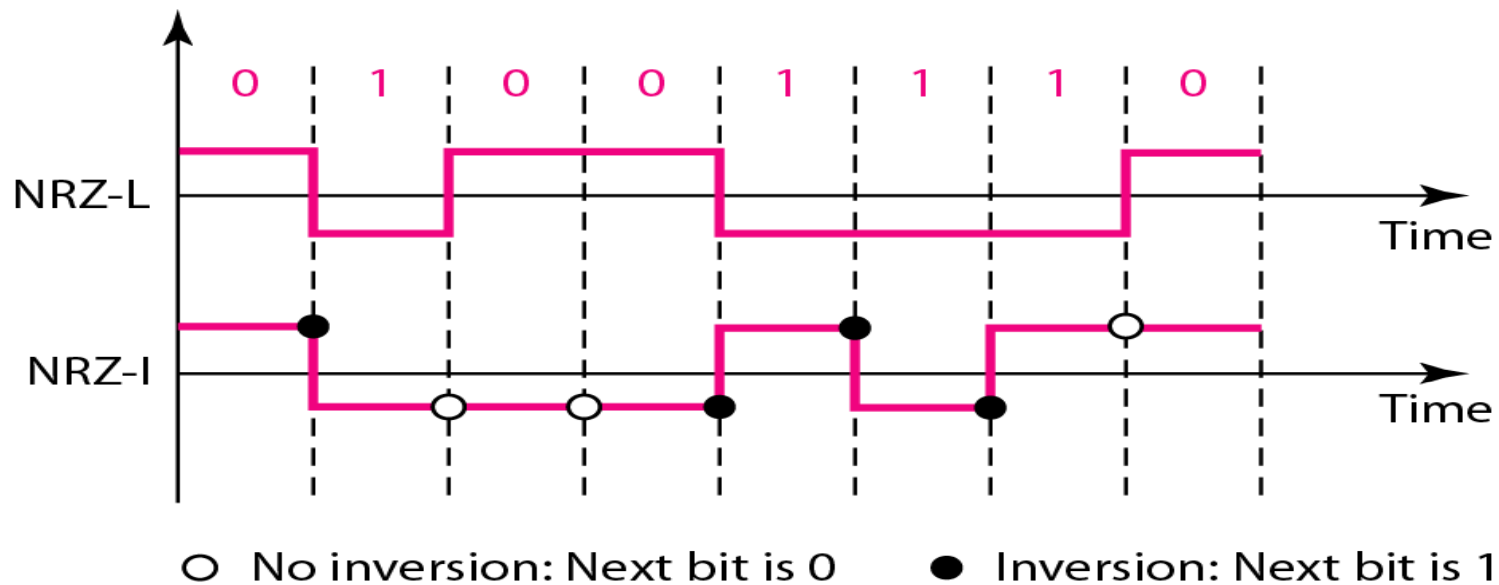


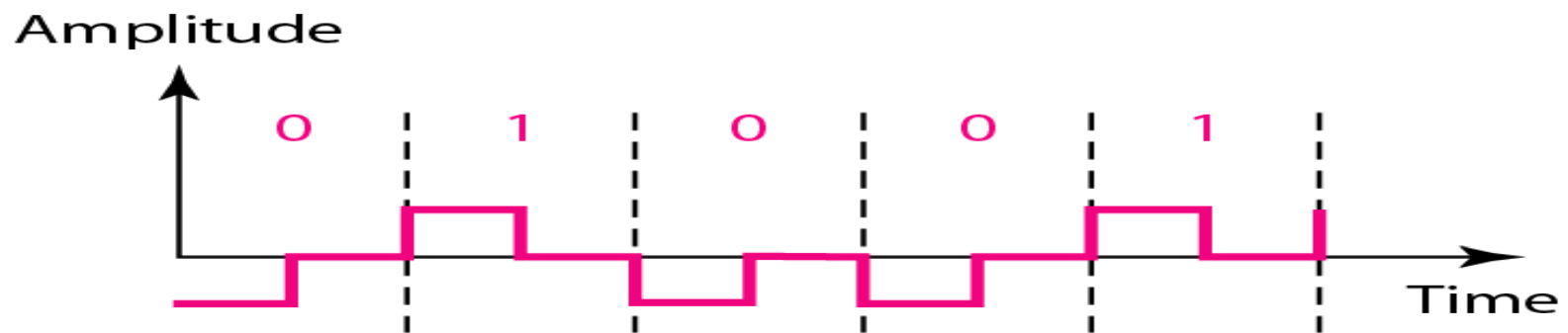
Figure *Unipolar NRZ scheme*



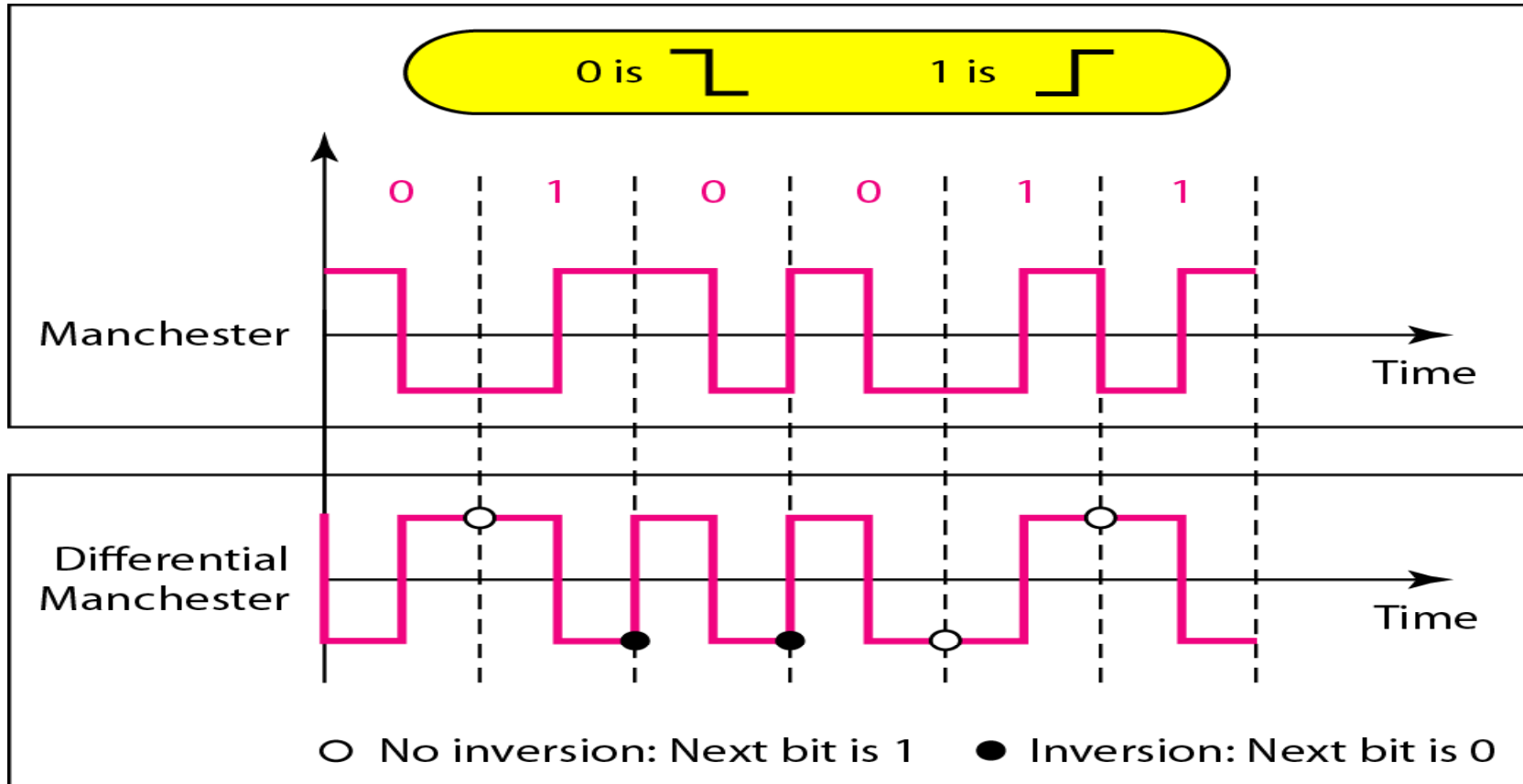
Polar NRZ-L and NRZ-I schemes



Polar RZ scheme



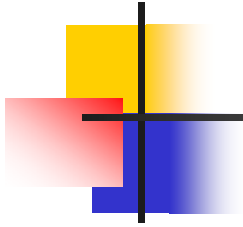
Polar biphase: Manchester and differential Manchester schemes





Note

In Manchester and differential Manchester encoding, the transition at the middle of the bit is used for synchronization.



Note

**In bipolar encoding, we use three levels:
positive, zero, and negative.**

Figure *Bipolar schemes: AMI and pseudoternary*

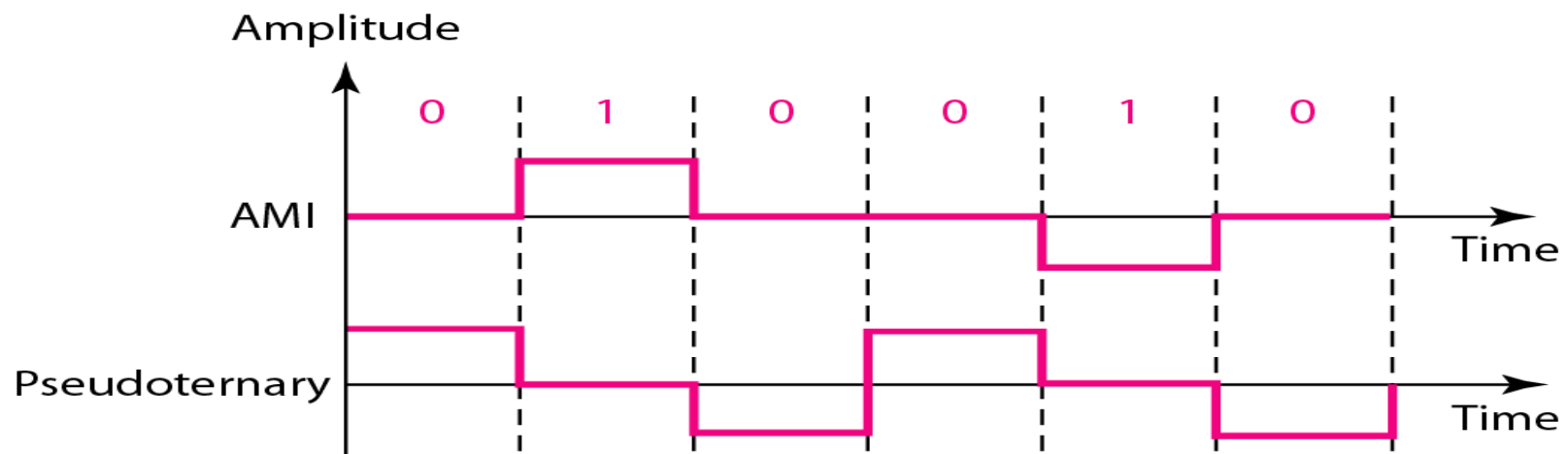


Table *Summary of line coding schemes*

| <i>Category</i> | <i>Scheme</i> | <i>Bandwidth (average)</i> | <i>Characteristics</i> |
|-----------------|---------------|--------------------------------|--|
| Unipolar | NRZ | $B = N/2$ | Costly, no self-synchronization if long 0s or 1s, DC |
| Unipolar | NRZ-L | $B = N/2$ | No self-synchronization if long 0s or 1s, DC |
| | NRZ-I | $B = N/2$ | No self-synchronization for long 0s, DC |
| | Biphase | $B = N$ | Self-synchronization, no DC, high bandwidth |
| Bipolar | AMI | $B = N/2$ | No self-synchronization for long 0s, DC |
| Multilevel | 2B1Q | $B = N/4$ | No self-synchronization for long same double bits |
| | 8B6T | $B = 3N/4$ | Self-synchronization, no DC |
| | 4D-PAM5 | $B = N/8$ | Self-synchronization, no DC |
| Multiline | MLT-3 | $B = N/3$ | No self-synchronization for long 0s |